

**21-A DISTRICT AGRICULTURAL ASSOCIATION
Regular Meeting of the Board of Directors
Administration Office, Madera District Fairgrounds
5:30 P.M., WEDNESDAY, MARCH 17, 2010**

A G E N D A

CALL TO ORDER – President Berry

1. Others Present
2. Correspondence

PUBLIC APPEARANCES

1. The First fifteen minutes of each regular meeting is reserved for members of the public to address the Board on items of interest that are NOT on the Agenda and are within the jurisdiction of the Board. Items presented under public comment need not be discussed or acted upon by the Board at this time. For items appearing on the agenda, the public is invited to comment at the time the item is called for consideration by the Board. Any person addressing the Board will be limited to 3 minutes to insure that all interested parties have an opportunity to speak. Also, all persons addressing the Board please state your name for the record.

MINUTES

1. Regular Board Meeting – February 17, 2010

COMMITTEE REPORTS

1. Finance:
 - a. Financial Statement: Finance Committee's monthly report to the Board. Board to approve monthly financial statement for February, 2010.
 - b. Rental Agreements: For Board's Review
2. Livestock:
3. Buildings & Grounds: Update on Speedway Bathroom Project
4. Race Committee: First 2010 Race
5. Property Development Committee: Report on Meeting with George Akel

6. Managers Report:
 - a. 2010 Fair theme
 - b. Entertainment update

DIRECTORS PRESENT

DIRECTORS REPORTS

Each Director may give a report on items pertinent to the Fair Association.

CLOSED SESSION

A closed session may be held for the purpose of receiving counsel, considering litigation, discussing the purchase or lease of real property, and reading decisions as to employees as authorized by Government Section 11126.

ADJOURN

The above Madera District Fair Board of Directors Agenda for the Regular Meeting of March 17, 2010 was posted in the front window of the Madera District Fair's Administration Office on March 5, 2010.

Jean Whitaker – Bus. Ass't. II